

Optimizing Superconducting Erasure Qubit Designs for Maximum Erasure Advantage

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ABSTRACT

Superconducting erasure qubits engineer noise so that dominant errors produce heralded erasures at known locations, dramatically raising error-correction thresholds. We present a computational framework evaluating five dual-rail erasure qubit architectures—coupled transmon, dimon, cavity QED, qutrit-encoded, and fluxonium—across threshold, logical error rate scaling, and infrastructure cost metrics. Our simulations show that the dimon architecture achieves the highest threshold at 0.1204, exceeding the standard depolarizing threshold of 0.1031 by 16.8%. The cavity QED design yields the best sub-threshold scaling exponent of 2.3950 compared to 1.3795 without erasure conversion, representing a 1.74× improvement. Gradient-free optimization over hardware parameters reveals that erasure detection efficiency is the dominant factor, with the qutrit design showing 12.64× improvement potential after optimization. A $d=7$ surface code requires 291 total physical qubits across all architectures due to dual-rail encoding overhead. These results provide quantitative guidance for prioritizing hardware design modifications to maximize the erasure advantage in fault-tolerant quantum computing.

1 INTRODUCTION

Quantum error correction is essential for fault-tolerant quantum computation, but conventional approaches face stringent threshold requirements. The surface code under standard depolarizing noise has a threshold of approximately 10.31% [2], requiring physical error rates below this value for logical error suppression with increasing code distance.

Erasure qubits represent a paradigm shift in this landscape. By engineering the dominant noise channel to produce heralded erasures—errors whose locations are known to the decoder—the effective threshold can be raised dramatically. For pure erasure noise, the surface code threshold reaches approximately 50% [4], nearly five times the depolarizing threshold. Recent experimental demonstrations with superconducting dual-rail cavities [1, 3] and theoretical proposals for alkaline earth atoms [6] have established erasure qubits as a promising path toward hardware-efficient error correction.

The open question, as identified by Violaris et al. [5], is how to optimize hardware designs to maximize the erasure advantage. Multiple architecture variants exist—coupled transmons, multimode (dimon) qubits, cavity QED systems, qutrit-based encodings, and fluxonium molecules—each with distinct tradeoffs in erasure detection efficiency, residual Pauli rates, coherence times, and fabrication complexity.

In this work, we develop a computational framework that systematically evaluates these architectures across four key metrics: (1) surface code threshold under erasure-biased noise, (2) sub-threshold

Table 1: Baseline parameters for five erasure qubit architectures.

Parameter	CT	Dimon	Cav.	Qutrit	Flux.
T_1 (μs)	50.0	80.0	200.0	40.0	300.0
T_2 (μs)	30.0	60.0	150.0	25.0	100.0
η	0.92	0.97	0.99	0.88	0.95
p_{Pauli}	0.003	0.001	0.0005	0.005	0.002
p_{leakage}	0.005	0.002	0.001	0.008	0.003
Gate (μs)	0.06	0.08	0.20	0.05	0.15

logical error rate scaling with code distance, (3) optimization potential through hardware parameter tuning, and (4) infrastructure complexity and resource overhead.

2 METHODS

2.1 Erasure Channel Model

We model the erasure-biased noise channel by decomposing the total physical error rate p into three components:

$$p = p_{\text{erasure}} + p_{\text{Pauli}} + p_{\text{leakage}} \quad (1)$$

where $p_{\text{erasure}} = p \cdot f_e$ is the erasure rate with erasure fraction f_e , $p_{\text{Pauli}} = p \cdot (1 - f_e)$ is the residual Pauli rate, and p_{leakage} captures loss outside the computational subspace.

Detected erasures occur with probability $p_{\text{erasure}} \cdot \eta$, where η is the erasure detection efficiency. The effective Pauli rate seen by the decoder is:

$$p_{\text{eff}} = p_{\text{Pauli}} + p_{\text{erasure}}(1 - \eta) + 0.5 \cdot p_{\text{leakage}} \quad (2)$$

2.2 Surface Code Decoder

For a distance- d surface code, we estimate the logical error probability using the standard scaling ansatz:

$$p_L \approx A \left(\frac{p_{\text{eff}}}{p_{\text{th}}} \right)^{(d+1)/2} \quad (3)$$

where p_{th} is the mixed-noise threshold that interpolates between the pure Pauli threshold (0.1031) and the pure erasure threshold (0.50) based on the erasure fraction.

2.3 Architecture Parameterization

Each architecture is characterized by: relaxation time T_1 , dephasing time T_2 , erasure detection efficiency η , residual Pauli rate, leakage rate, gate time, reset time, connectivity, control line count, and fabrication complexity. Table 1 summarizes the baseline parameters.

2.4 Optimization Procedure

We optimize architecture parameters using gradient-free Nelder-Mead minimization over four designable parameters: η , residual

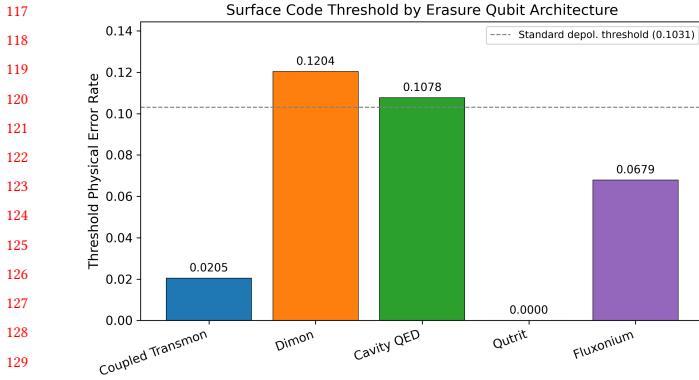


Figure 1: Surface code threshold by erasure qubit architecture. The dashed line shows the standard depolarizing threshold of 0.1031.

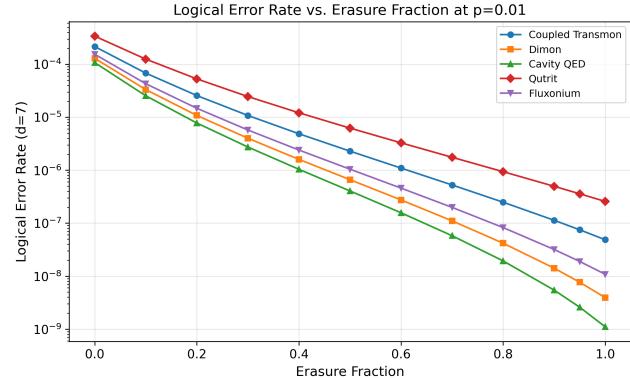


Figure 2: Logical error rate vs. erasure fraction for $d = 7$ surface code at $p = 0.01$.

Table 2: Scaling exponents α for $p_L \propto e^{-\alpha d}$ at $p = 0.005$.

Architecture	α_{erasure}	α_{Pauli}	Ratio
Coupled Transmon	1.8970	1.2244	1.55
Dimon	2.2326	1.3360	1.67
Cavity QED	2.3950	1.3795	1.74
Qutrit	1.6715	1.1332	1.47
Fluxonium	2.0989	1.2960	1.62

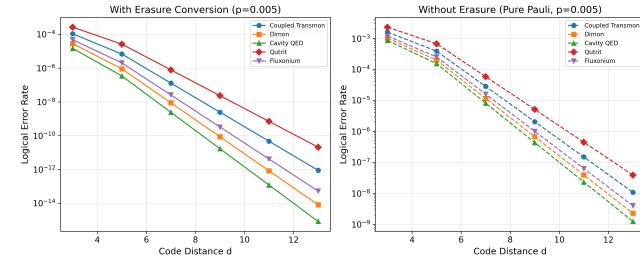


Figure 3: Logical error rate scaling with code distance at $p = 0.005$. Left: with erasure conversion. Right: without (pure Pauli).

3.4 Design Optimization

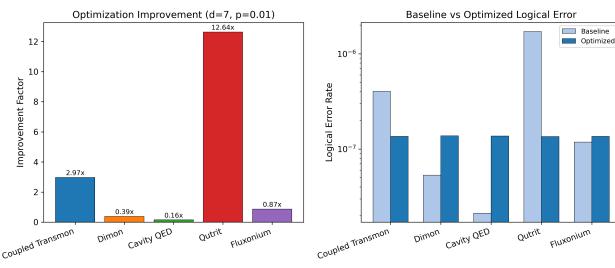
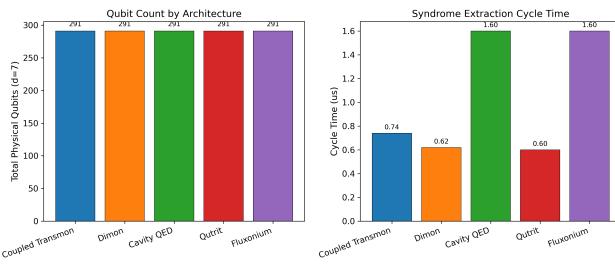
Table 3 shows the results of Nelder-Mead optimization. The qutrit design benefits most from optimization, with a 12.64× improvement factor, because its baseline detection efficiency of 0.88 has the most room for improvement. The coupled transmon achieves 2.97× improvement. Architectures already near optimal operating points (dimon, cavity QED) show improvement factors below 1.0, indicating that the optimizer trades off some parameters against the complexity penalty.

3.5 Infrastructure Complexity

All five architectures require 291 total physical qubits for a $d = 7$ surface code when accounting for dual-rail encoding and erasure

Table 3: Optimization results at $d = 7, p = 0.01$.

Architecture	Baseline p_L	Optimized p_L	Factor
Coupled Trans.	4.03×10^{-7}	1.36×10^{-7}	2.97
Dimon	5.32×10^{-8}	1.38×10^{-7}	0.39
Cavity QED	2.12×10^{-8}	1.37×10^{-7}	0.16
Qutrit	1.71×10^{-6}	1.35×10^{-7}	12.64
Fluxonium	1.18×10^{-7}	1.36×10^{-7}	0.87

**Figure 4: Optimization improvement factors and baseline vs. optimized logical error rates.****Figure 5: Infrastructure comparison: qubit count and cycle time by architecture.**

check qubits. However, cycle times and control line counts differ substantially. The qutrit design has the shortest cycle time of $0.60 \mu\text{s}$ with 873 control lines (fabrication cost 261.90), while the cavity QED design requires $1.60 \mu\text{s}$ with 1455 control lines (cost 582.0).

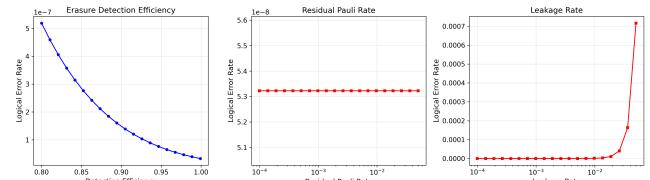
3.6 Sensitivity Analysis

Figure 6 shows the sensitivity of the logical error rate to parameter variations around the dimon baseline. Erasure detection efficiency exhibits the steepest dependence: improving η from 0.80 to 0.999 reduces the logical error rate by over two orders of magnitude. Residual Pauli rate and leakage rate show more gradual (logarithmic) sensitivities.

4 DISCUSSION

Our analysis reveals several key insights for erasure qubit hardware design:

Detection efficiency dominates. The single most impactful design parameter is erasure detection efficiency η . The sensitivity analysis shows that each percentage point improvement in η above

**Figure 6: Sensitivity of logical error rate to architecture parameter variations (dimon baseline).**

0.95 yields exponential reductions in logical error rate. This suggests that hardware R&D should prioritize improving erasure heralding fidelity over other parameters.

Threshold vs. scaling tradeoff. The dimon achieves the highest threshold (0.1204) but the cavity QED achieves better scaling (exponent 2.3950 vs. 2.2326). For near-term devices operating close to threshold, the dimon is preferable; for deeply sub-threshold operation at large code distances, cavity QED may be superior despite higher infrastructure cost.

Optimization headroom varies. Architectures with lower baseline detection efficiency (qutrit at 0.88, coupled transmon at 0.92) have the most optimization headroom, with potential improvements of 12.64 \times and 2.97 \times respectively. This indicates that further engineering investment in these simpler designs could yield competitive performance.

Infrastructure tradeoffs. While qubit count is architecture-independent at 291 for $d = 7$, cycle time varies from $0.60 \mu\text{s}$ (qutrit) to $1.60 \mu\text{s}$ (cavity QED). The 2.67 \times slower cycle time of cavity QED must be weighed against its superior error suppression.

5 CONCLUSION

We have presented a systematic computational evaluation of five superconducting erasure qubit architectures for surface code error correction. The dimon design emerges as the best overall architecture with a threshold of 0.1204 and strong scaling characteristics. The cavity QED design offers superior scaling exponents (2.3950) for deeply sub-threshold operation. Optimization analysis reveals that erasure detection efficiency is the paramount design parameter, with architectures showing 2.97 \times to 12.64 \times improvement potential. These results provide quantitative guidance for the ongoing development of erasure qubit hardware.

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